



Recap over Day 6:

We looked at the construction of the LED fabric bracelet which involved a simple circuit integrated with E-Textiles.



In this session we looked at the pulse sensor and how it works.

The pulse sensor is a component that can be purchased online. It is able to record your heart rate when used with an Arduino.

The following items come with the sensor. To work properly it need to be constructed following the instructions found on the tutorial.



The pulse sensor is an open-source piece of kit. This means that all the information of how to use it can be found online.

You need to download the library in Arduino IDE to be able to access the pre-made codes.

This website then provides all the information to be able to use these codes and for example, be able to read your heart rate using the sensor with Arduino.

For the LED sensor we are only required to look at the 'Getting Started project', this project gets an LED to flash every time your heart beats.

This can then be integrated with the fabric bracelet to make the bracelet flash every time your heart beats.



Here is the code for the 'Getting started project'

This is how it looks in the Arduino IDE window

Once the code is uploaded to the Arduino and the arduino is correctly connected to the LED and pulse sensor (diagram provided in the tutorial), the LED should flash with your heart rate.

The pulse sensor might take some time to settle and for the noise to reduce which will then allow the heart beat to be recognised.

From this image you can see that the signal received from the pulse sensor is provided in a graph.

To access this graph you need to open your serial plotter (tools > serial plotter) Make sure you have selected the correct baud.

In the code this is defined at 'Serial.begin(9600)' so 9600 needs to be selected on the plotter.



How does the code work?

The arduino is recognising your heart beat by receiving a signal from the pulse sensor.

This signal is then plotted onto the serial plotter.

The led then flashes whenever this signal is greater than a set value which corresponds to the peak in the signal that happens when your heart beats.

As you can see on this image, the first arrow is pointing to the part of the code which is specifying the threshold value

The second area points to the part of the code which is telling the LED to flash when the received signal is greater than this threshold value

On the graph, on the right, it's represented as a dashed line. Everytime our heart beats, there is a large peak in the signal which clearly crosses this line, causing the LED to flash.



How is the signal from the pulse sensor created?

The pulse sensor uses infrared light to create a signal for recognising the heart beat. As we can see from the image, the infrared light is shone onto the body part (usually a finger or earlobe).

When you shine a light through these parts of your body, you can see that it glows. This is because it does not block all the light and some light is able to travel through it. Our pulse sensor is reaching how much light is reflected back from the body part. Inside your finger, you have your blood vessels where the blood is flowing through. Everytime your heart beats, more blood is pushed through and the blood vessels increase in volume.

When there is more blood, there is a higher density of blood cells. In particular, there is more hemoglobin. These are oxygen-carrying blood cells, which absorb light. Therefore, the more hemoglobin there is (the higher the density), the more light is being absorbed.

This means that everytime the blood vessels increases in size, due to a beat of the heat, the more hemoglobin that is present, and the more light that is absorbed.

The results in less light being reflected back to the detector on the pulse sensor. These fluctuations in the amount of light being detected, help us to see the rhythm of the heart rate.



After understanding how the pulse sensor works and how to programme it correctly with the arduino, you will then be able to integrate it with the LED bracelet, to create and interactive wearable item! The tutorials for doing so are provided on huge academy.